

Swap Rogues

A Rogue is a thing that lives with you, a multi-sensory and multi-modal object, perhaps sitting somewhere, in an exhibition space, or a private space, or outside waiting for the birds. Nobody has seen or heard a Rogue yet, but it is estimated that their size is somewhere in the magnitude of a human child. Like other creatures one might be of different dimensions than the other. A Rogue is a thing that emits sound and image, it takes in sensations of its surroundings. It is not a surveillance device, its senses are, for example, touch, proximity, and light. It is a body with rudimentary organs, they are part of an experiment. When there are several Rogues in a space, one (or they) can make connections between them. A Rogue grows a memory of its place, accumulating sensor data, employing algorithms, adopting fragments of data from other Rogues. They obtain their name from multiple origins.

Mixed media entities 2022, work in progress



Nayarí Castillo and Hanns Holger Rutz often collaborate by bringing together heterogeneous materials and layers of composition. Nayarí works with experiments on perception and engagement, objects and text. Hanns Holger works primarily with sound and digital media.